

NCL Delegate Guide

14 and under; 16 and under; 19 and under; MLWP (senior)

2014-2015

V1.0



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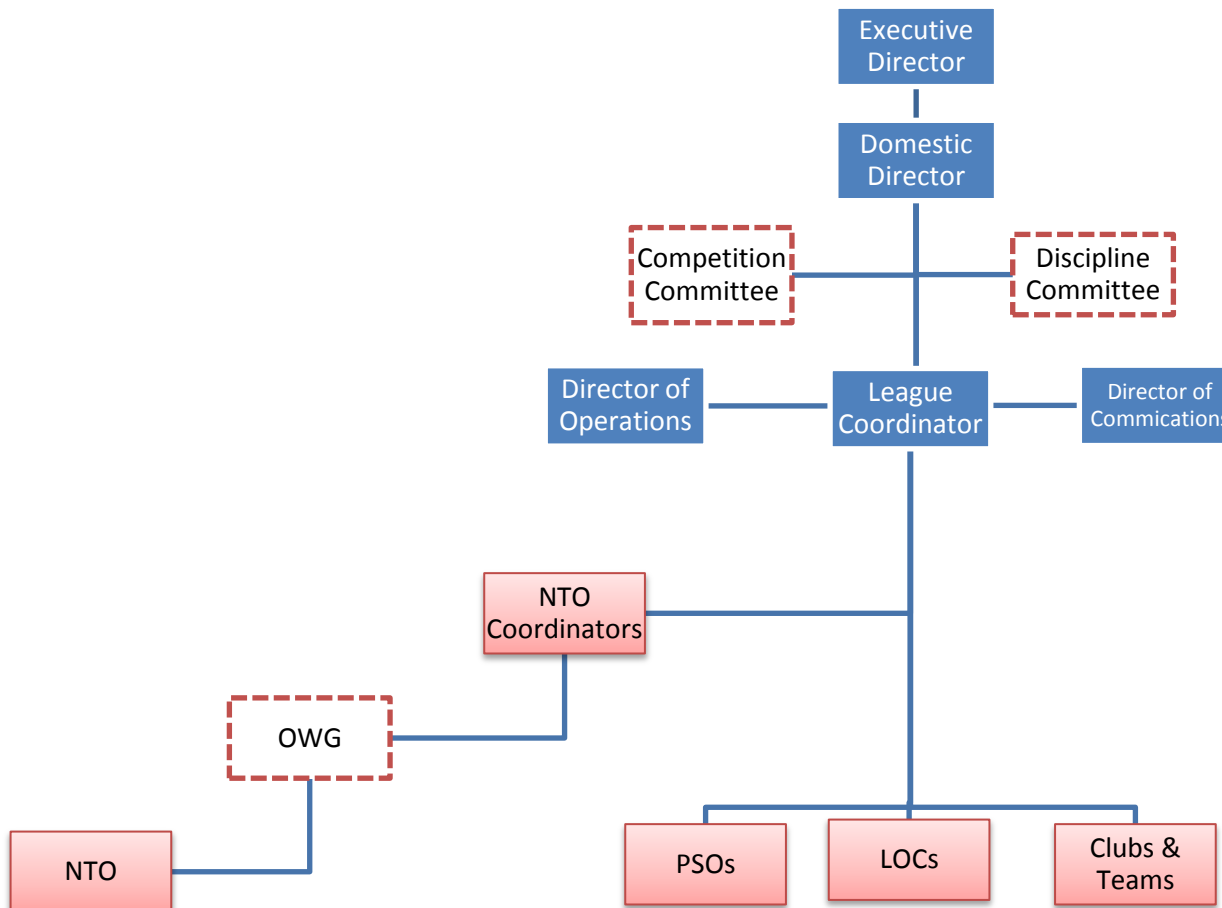
WPC would like to thank the various Competition Committee and Discipline Committee members who are volunteering their time to ensure the NCL is meeting the needs of the participants. The 2014-2015 Competition Committee members are Roger Archambault, Olivier Bertrand, George Gross Jr., Kent Hardisty, Jeffrey Lindell, Nikola Maric, David Paradelo, Neil Trousdale and Rick Valouche. The 2014-2015 Discipline Committee members are J-C Besner, Marie-Claude Deslières, Lily Olson, Neil Trousdale and Bill Shaw.

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1. Governance and Administration

1.1. League Governance Model



1.2. General Responsibilities

Water Polo Canada's flagship properties are the National Championship League spanning 8 categories: 14U; 16U; 19U; MLWP (senior) both male and female. Water Polo Canada is responsible for the leadership, management and organization of all games and events regarding the National Championship League. For this reason, each game will be assigned a delegate to represent the interests of Water Polo Canada. All delegates should wear the National Championship League golf shirts provided in addition to pants (no jeans please). Casual business attire is requested for all delegates during the opening ceremony and awards ceremony.

The main role of the delegate is to ensure the event takes place in a fair manner and that the participants abide by the League Handbook. As a delegate you are in complete control of the game and responsible to manage the game on behalf of Water Polo Canada. In the event there is a technical error that arises throughout the game please intervene to ensure that the mistake is corrected and that there will not be any protests thereafter. A technical error arises when a mistake is made at the minor of officials bench (i.e. does not restart the shot clock, does not wave the penalty flag, etc.). As a delegate, you may also provide guidance and feedback to the referees if they are unsure of a rule interpretation. You should always have a copy of the National Championship League Handbook as well as the FINA Rule Book on your person, either in electronic format or hard copy.

1.3. Pre-Game Responsibilities

- Arrive at least twenty (20) minutes on deck prior to each game to conduct a pre-game environment scan to ensure the event venue meets the standards outlined in [Appendix A: Delegate Checklist](#):
 - Field of play setup has the appropriate lane markers, side markers, goals, length and width.
 - Timing equipment is synchronized and visible.
 - There is a visible exclusion board.
 - Non-water polo related equipment is cleared from the deck area around the playing field.
 - Minor officials table has a laptop for the scoresheet, all relevant timing equipment, backup timing equipment and table cloth covering the table.
 - Minor officials and other local volunteers are wearing the appropriate National Championship League t-shirt.
 - National Championship League banners are displayed on deck.
 - Balls provided by Water Polo Canada are being used and are of the right size and volume.
 - Team benches are setup on the appropriate side (opposite minor officials) and behind the goal line.

- Collect game rosters from each coach 20 minutes prior to the start of the game.
- Review the scoresheet confirming it conforms to the standards outlined in [Appendix B: Sample Pre-Game Scoresheet](#). Number of athletes on each bench should match the number of athletes on the scoresheet.
- Ensure referees are on deck at least 15 minutes prior to game time in their proper attire, which includes the National Championship League golf shirt, white pants, white belt, white shoes, whistle and cards.
- Ensure teams have appropriate warm-up and the game starts on time.
- Ensure teams start on the correct side of the field of play:
 - White team to the left of the minor officials' bench
 - Blue team to the right of the minor officials' bench
- If you are evaluating a referee:
 - Ensure referee has access to the evaluation criteria prior to the game. All referees should have received the criteria when they attended a training workshop.
 - Provide a pre-brief for the referee outlining the process you will be undertaking and what you are expecting of him/her.

1.4. In-Game Responsibilities

- Supervise the minor officials' to ensure that there are no technical errors being made.
- Review the scoresheet after each quarter to ensure the minor officials' have captured the correct information, specifically goals and exclusions.
- In the event a game participant is ejected for misconduct, brutality or red, politely remind the referee that the participant in question must leave the playing area, which includes the deck.
- Athletes who have been ejected for earning 3 personal fouls should remain on the bench with their hat.
- Provide assistance to the referees, when requested, in the event there is a misunderstanding of a rule interpretation. Do not approach the referees, unless there is a potential technical error (i.e. not awarding a penalty shot after a brutality).
- Ensure a maximum of 3 staff are on each respective team bench at a given time and they are on the approved roster.

1.5. Post-Game Responsibilities

- Have referees watch the handshake and sign the scoresheet.
- After referees have signed, review the scoresheet confirming it conforms to the standards outlined in [Appendix C: Sample Post-Game Scoresheet](#).
- Complete the [Appendix D: Incident Reporting Form](#) for any participant who was ejected from the game for misconduct, brutality or red card.

- Send a written report by email to the coach of a team in the event that supplementary discipline is necessary as per the standards outlined in [Judiciary](#) section of this guide. The League Coordinator and NTO Coordinator should be copied on all email correspondences.
- Send [Appendix A: Delegate Checklist](#) to the League Coordinator with additional feedback where required.
- Remind host to send the scoresheet to the League Coordinator.
- If you are evaluating a referee:
 - Find a closed off area to debrief the referee.
 - Provide the referee with an unofficial copy of the evaluation sheet.
 - Complete the evaluation sheet in Word format and send to NTO Coordinator, League Coordinator and referee.

2. NCL Handbook Excerpts

2.1. Rules of play

- 2.1.1. The rules of play for all categories shall be in accordance with FINA WP Rule Book, except where specified elsewhere in this document.
- 2.1.2. In the event the FINA Technical Water Polo Committee (TWPC) and/or FINA Bureau modifies the rules of play, the NCL will implement the new rules immediately.
- 2.1.3. Teams are not required to have a second goaltender. Any goaltender is required to wear a red cap with the number 1, 13, 14 or 15.
- 2.1.4. 14 and under and MLWP (senior) categories: teams will be permitted to request a maximum of two (2) timeouts throughout the entire game.
- 2.1.5. 16 and under and 19 and under categories: teams will be permitted to request one (1) timeout each quarter.
- 2.1.6. WPC will be adopting the following new FINA rules adopted by the FINA TWPC and FINA Bureau October 2014:
 - 2.1.6.1. Teams shall play with five (5) field players and a goaltender for a maximum of six (6) athletes in the water.
 - 2.1.6.2. The field of play will be a maximum of 25 meters from goal line to goal line for both male and female competitions. The width shall be no larger than 20 meters from goal line to goal line.
 - 2.1.6.3. Male competitions shall be played with a female sized ball (i.e. Mikasa 6009).

2.2. Team Eligibility

- 2.2.4. A maximum of fifteen (15) players and three (3) certified staff are permitted to sit on the team bench, all of whom must appear on the online team roster form. Teams' may rotate players and coaches each match.
- 2.2.5. The head coach of the team must provide an official lineup at least 20-minutes prior to start of the match and sign the scoresheet. Teams' may be asked by tournament organizers for lineups up to 24-hours prior to the competition weekend. The head coach may make lineup changes up to 20-minutes prior to each NCL match. Where a team submits a roster at the beginning of a weekend, it will not be necessary to resubmit a roster prior to each game if there are no changes. Regardless, the head coach is required to sign the scoresheet at least 20-minutes prior to the start of the match.
- 2.2.8. Coaches must meet the following minimum National Coaching Certification Program (NCCP) standards to be eligible to participate in the NCL:
- 2.2.8.1. 14 and under boys' and girls' head coach must be certified as the Competitive Coach (formerly the Practice Coach) or level 1 certified with level 2 technical. Assistant coaches must be at least trained as the Competitive Coach. It is strongly encouraged that both coaches are certified.
 - 2.2.8.2. 16 and under boys' and girls' head and assistant coaches must be certified as the Competitive Coach (formerly the Practice Coach) or level 1 certified with level 2 technical. Coaches will have up until December 31st of each year to achieve this certification.
 - 2.2.8.3. 19 and under and MLWP (senior) men's and women's head and assistant coaches must have completed at least 2 of the 6 Competition Development multisport modules or level 3 certified offered through the [Provincial Coaching Representatives \(PTCR\)](#). Coaches will have until January 31st of each year to achieve this certification.
 - 2.2.8.4. All coaches must complete the complete the Competition Introduction [Make Ethical Decisions \(MED\) online evaluation](#) by December 31st. The online evaluation is only required once.
- 2.2.9. As a result of not having the proper coaching certification, or a head coach present (player/coach is not permitted), the WPC delegate will enforce the following penalties and sanctions:
- 2.2.9.1. The game will not be forfeited.
 - 2.2.9.2. The club will pay a fine of \$CAD200 per game (max \$CAD500/day) which will be paid to the WPC delegate by credit card.

- 2.2.9.3. With the exception of the 14 and under category. The assistant coach may act as the head coach if the head coach is serving a suspension due to a red card sanction.
 - 2.2.10. Each athlete must wear similar attire, which includes the following: water polo caps; bathing caps; player's clothing; and bathing suits. Athlete attire must be blank or contain the club's logo or name. WPC/National Team clothing, or clothing from another country, is prohibited. The uniform standard applies to opening ceremonies, pre/during/post games and awards ceremony.
 - 2.2.11. All bench staff must wear similar attire, which includes the following: pants, caprice, shorts, t-shirt, golf shirt and dress shirt:
 - 2.2.11.1. Pants, caprice or shorts must be blank or contain the club's logo or team name. All bench staff must wear the same pants, caprice or shorts.
 - 2.2.11.2. T-shirt, golf shirt or dress shirt must be blank or contain the club's logo or team name. All bench staff must wear the same t-shirt, golf shirt, or dress shirt.
 - 2.2.11.3. Baseball caps are permitted provided that they contain the club's logo or team name.
 - 2.2.11.4. WPC/National Team clothing or clothing from another country is prohibited.
 - 2.2.11.5. No jeans are permitted.
 - 2.2.11.6. The uniform policy applies to opening ceremonies, pre/during/post games and awards ceremony.
 - 2.2.12. Failure to do so will result is a \$CAD250 sanction per game or ceremony. The WPC delegate will not advise teams of a uniform violation, and will provide a bill the credit card authorization form to the team's Head Coach after each game that a violation has occurred. A team will not be permitted to play their next game until the sanction is paid in full by credit card.
- 2.3. Player Eligibility
- 2.3.3. Athletes may not be listed as a head coach or assistant coach.
- 2.4. Duration of the Game
- 2.4.1. 14 and under and MLWP(senior) games shall consist of four (4) quarters of seven (7) minute stop time with a two (2) minute interval break between periods.
 - 2.4.2. 16 and under and 19 and under games shall consist of four (4) quarters of eight (8) minute stop time with a two (2) minute interval break between periods.

- 2.4.3. Regular season games or preliminary games during the Championship competitions (East/West Nationals, National Finals and Senior Nationals) will not have any extra time and scores that are tied at the end of regulation will remain as a tie.
- 2.4.4. Elimination or qualification games during the Championship competitions (East/West Nationals, National Finals and Senior Nationals) ending with a tied score at the end of regulation will proceed to a shootout to determine the winner. The FINA shootout procedure will be applied.

2.5. Pool Specifications

- 2.5.1. The distance between the goal lines shall be twenty-five (25) metres. The width of the field of play shall be twenty (20) metres. The boundary of the field of play at each end shall be zero point three (0.30) metres behind the goal line. The depth of the field of play shall be two (2) meters.
 - 2.5.1.1. WPC will allow a variance of a maximum of 10% on the length and depth of the field of play and a maximum of 40% on the width for regular season games.
 - 2.5.1.2. WPC will allow a variance of a maximum of 10% on the width, length and depth for the Championship competitions (East/West National Championships, National Finals and Senior Nationals).

2.8. Tie Breaking Procedure

- 2.8.1. In the event there are teams tied in the standings during the 14 and under Western or Eastern Championships, the FINA bylaw 9.6.3. shall be used to rank the teams within their division.
- 2.8.2. In the event two (2) teams are tied in the standings during the regular season of the 16 and under, 19 and under and MLWP (senior) categories the following tie breaking procedures will be used to rank the teams:
 - 2.8.2.1. Head-to-head record
 - 2.8.2.2. Most wins overall
 - 2.8.2.3. Most points against divisional opponents
 - 2.8.2.4. Head-to-head goals for/goals against differential
 - 2.8.2.5. Goals for/goals against differential against divisional opponents
 - 2.8.2.6. Overall goals for/goals against differential
 - 2.8.2.7. Most goals scored head-to-head
 - 2.8.2.8. Most goals scored in the division
 - 2.8.2.9. Coin toss

- 2.8.3. In the event three (3) teams are tied in the standings during the regular season of the 16 and under, 19 and under and MLWP (senior) categories the following tie breaking procedures will be used to rank the teams:
- 2.8.3.1. Most wins overall
 - 2.8.3.2. Most points against divisional opponents
 - 2.8.3.3. Goals for/goals against differential between the tied teams
 - 2.8.3.4. Goals for/goals against differential against divisional opponents
 - 2.8.3.5. Overall goals for/goals against differential
 - 2.8.3.6. Most goals scored amongst tied teams
 - 2.8.3.7. Random draw
- 2.8.4. Once a team advances the two (2) tie breaking procedure shall be employed to rank the remaining teams.

3. Officials

3.1. Definition

- 3.1.1. Officials are defined as referees, minor officials and delegates. Referees and delegates are to be selected and appointed by the NTO Coordinators. It is the responsibility of each host club to supply a sufficient amount of minor officials for each hosted game.
- 3.1.2. Referees and paid minor officials must be in good standing with their club, PSO, and WPC and must appear on the WPC *Registration System* at www.waterpolo.ca in the “Competitive” category. User Guides can be found online at www.waterpolo.ca/userguides.aspx.
- 3.1.3. Non-paid minor officials and delegates must be in good standing with their club, PSO, and WPC and must appear on the WPC *Registration System* at www.waterpolo.ca in the “Volunteer” category or higher. User Guides can be found online at www.waterpolo.ca/userguides.aspx.
- 3.1.4. Delegates will represent WPC at each NCL match and ensure the rules and regulations of this Handbook are being applied. The Delegate will be responsible to submit discipline reports and referee evaluations on a timely fashion to the League Coordinator.

3.3. Payments and allowances

- 3.3.1. Referees and delegates will be paid \$CAD25 / game. All referees and delegates will receive \$CAD0.35 / KM.
- 3.3.2. In order for the delegates and referees to receive their honorarium they must proof and sign the scoresheet.
- 3.3.3. In order for delegates and referees to receive their travel allowance they must submit a Google Map link from their departing address to the competition venue address to their NTO coordinator. Referees and delegates will be permitted to expense parking and tolls within reason.
- 3.3.4. WPC will pay travel (flight and ground) and accommodations for referees and delegates where necessary.
- 3.3.5. Referees and delegates will receive a \$35 per diem when they are at the competition venue for more than 5 hours consecutively or are travelling more than 200 kilometres one way.
- 3.3.6. Referees receiving an evaluation will not be paid their honorarium.
- 3.3.7. The payment schedule for officials are as follows:
 - 3.3.7.1. December 15th
 - 3.3.7.2. March 31st
 - 3.3.7.3. June 15th
- 3.3.8. In the event the dates above fall on a weekend or statutory holiday, payments will be processed on the next business day

4. Judiciary

4.1. Definition

- 4.1.1. This section applies to clubs, teams, athletes, coaches, officials, chaperones and other team personnel and herein will be referred to as a “participant”.
- 4.1.2. An incident is referred to as an event in which a participant is ejected from the game or competition venue due to any behaviour deemed to be detrimental to the image of the league, WPC and the sport of water polo (i.e. brutality, red card and misconduct). All participants are expected to act in a manner in which reflects a positive image. Incidents may occur before, during or after a NCL match as well as any adverse comments made publicly about the league or any of its members. An incident also refers to withdrawals, forfeits or code of conduct violations.

- 4.1.3. Each discipline issue will remain on a participants' record for a period of five (5) years. A physical assault of another participant outside of the field of play will remain on a participants' record indefinitely.
- 4.1.4. A minor incident is defined as an event that requires no sanction up to a maximum of a three (3) game suspension.
- 4.1.5. A major incident is defined as an event that requires four (4) or more games suspension, repeat offenders, defaults, forfeits, withdrawals, illegal participants, a failure to adhere to sanctions and code of conduct violations.
- 4.1.6. Sanctions will apply to all NCL events and may be carried over to other categories and seasons in which that participant is partaking.

4.2. Responsibilities and Authority

- 4.2.1. The NCL incident reporting form found in [Appendix D: Incident Reporting Form](#) must be completed by game officials (referees and delegates) and submitted to the League Coordinator for all incidents defined in section 4.1. above within 24-hours after the conclusion of the match / incident.
- 4.2.2. The delegate(s) may suspend a participant up to a maximum of two (2) games without review by the Discipline Committee. A written report must be provided to the participant in question, League Coordinator and Discipline Committee prior to the sanction being applied.
- 4.2.3. The League Coordinator may suspend a participant up to a maximum of three (3) games without review by the Discipline Committee. A written report must be provided to the participant in question, League Coordinator and Discipline Committee prior to the sanction being applied.
- 4.2.4. The Discipline Committee will review all major incident reports and provide a written discipline report to the interested parties within one (1) week after the conclusion of the match / incident.
- 4.2.5. A brutality will carry an automatic one (1) game suspension. A second brutality within the same season, regardless of the category, will carry an automatic three (3) game suspension. A third (or more) brutality within the same season, regardless of the category, will be deemed to be a major incident.

4.2.6. A red card for misconduct will carry an automatic one (1) game suspension. A second red card for misconduct within the same season, regardless of the category, will carry an automatic two (2) game suspension. A third red card for misconduct within the same season, regardless of the category, will carry an automatic three (3) game suspension. A fourth (or more) red card for misconduct within the same season, regardless of the category, will be deemed to be a major incident.

4.3. Protests

4.3.1. The delegate(s) shall be responsible for the handling of all protests. While reviewing a protest, any delegate who is perceived to have a conflict of interest with the matter at hand, must be removed from the review. All decisions rendered by the delegate(s) are final and cannot be appealed.

4.3.2. Teams may only protest a technical error. A technical error does not include a judgement call made by a referee regarding the interpretation of a rule.

4.3.3. All protests must be submitted to delegate, up to (30) minutes following the final game time indicated on the electronic scoreheet. A fee of \$CAD100, payable by credit card only, must accompany the protest (the fee shall be refunded if the protest is successful). Protests must be in writing using [Appendix E: Protest Form](#).

Appendix A: Delegate Checklist

Event Item	Minimum Standard (Yes/No)	Comments/Modifications
National Championship League banner is visible to teams spectators and officials.		
Field of play: length and width.		
Substitution areas clearly identified.		
Lane markers are appropriately identified and accurately measured (goal, 2M, 5M and half).		
Side markers are appropriately identified and accurately measured (goal, 2M, 5M and half).		
Team benches are appropriate and behind the goal lines.		
Timing system is visible and appropriate. There is an appropriate backup timing system.		
There is a visible exclusion board.		
Restricted areas are clearly identified (i.e. officials' area, athlete area, etc.)		
Dry and wet warm up areas are appropriate.		
Minor officials' tables, delegate/referee tables and coaches' tables are covered with table clothes and table skirts and are placed correctly around the pool.		
Host has provided a laptop for the official National Championship League scoresheet.		
There is WiFi access at the pool.		
Volunteer is monitoring web stream and web stream is being presented in both official languages (where applicable).		
All announcements are being made in both official languages (where applicable).		
Pool deck is clear of all non-related water polo equipment (i.e. lane ropes, flutter boards, storage bins, etc.).		
Home team is using official balls provided by Water Polo Canada.		
Tournament program was distributed to all athletes, coaches and officials.		
Additional Comments:		

Appendix B: Sample Pre-Game Scoresheet



1 Game # 07-Nov-14 Date	Markham Location NCL League	10:00 AM Time 18U Boys Category
Jeffrey Lindell Referee #1		Neil Trousdale Referee #2



G = goal ¹	P = pen shot ²	B = brut	C# = cap swap with #
E = :20 exc (Kickout) ³		D = disq	SO = shootout
T = TimeOut	Y = Yellow Card	R = Red Card	M = miss (in SO)

Sample Team Name 1				White						Sample Team Name 2				Blue					
Players		Major Fouls		Goals						Players		Major Fouls		Goals					
No	Name	1	2	3	1	2	3	4	T	No	Name	1	2	3	1	2	3	4	T
1	John Smith								0	1	John Smith								0
2	Jeff Hancock								0	2	Jeff Hancock								0
3	James Frank								0	3	James Frank								0
4	Jim Bus								0	4	Jim Bus ☺								0
5	Neil Smith								0	5	Neil Smith								0
6	John Hancock								0	6	John Hancock								0
7	Frank Bus								0	7									0
8									0	8	Frank Bus								0
9	Jim Franks ☺								0	9									0
10									0	10	Jim Franks								0
11									0	11									0
12	John Henry								0	12	John Henry								0
13	Henry Ford								0	13	Henry Ford								0
14									0	14									0
15									0	15									0
Coach: <i>Pat Polo</i>		Total:								Coach: <i>Wayne Water</i>		Total:							
Patrick Polo		Asst.: Roger Ball								Wayne Water		Asst.:							

Cap #	Color	Incident	Time	Score		Cap #	Color	Incident	Time	Score		Cap #	Color	Incident	Time	Score	
				White	Blue					White	Blue					White	Blue

Timeouts: Time & Period	
T1:	
T2:	
T3:	
T4:	
Cards: Time & Period	

Cap Changes	

Timeouts: Time & Period	
T1:	
T2:	
T3:	
T4:	
Cards: Time & Period	

Cap Changes	

<div style="border: 1px solid gray; padding: 5px; display: inline-block;"><i>Sign</i></div>	<div style="border: 1px solid gray; padding: 5px; display: inline-block;"><i>Sign</i></div>
Referee #1	Referee #2
Time of game's end: _____	

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Appendix C: Sample Post-Game Scoresheet



1 Markham 10:00 AM
 Game # Location Time
 07-Nov-14 NCL 18U Boys
 Date League Category
 Jeffrey Lindell Neil Trousdale
 Referee #1 Referee #2



G = goal¹ P = pen shot² B = brut C# = cap swap with #
 E = :20 exc (Kickout)² D = disq SO = shootout
 T = TimeOut Y = Yellow Card R = Red Card M = miss (in SO)

Sample Team Name 1				White						
Players		Major Fouls		Goals						
No	Name	1	2	3	1	2	3	4	O	T
13	John Smith									0
2	Jeff Hancock	6:00	D	D						0
3	James Frank	3:00				2				2
4	Jim Bus	0:01								0
5	Neil Smith	4:45					1			1
6	John Hancock	5:00	4:03			1				1
7	Frank Bus				1		1			2
8										0
9	Jim Franks @	5:32						2		2
10										0
11										0
12	John Henry	1:00					2	2		4
1	Henry Ford									0
14										0
15										0
Coach: Pat Polo		Total:		1	3	2	6	0		12
Patrick Polo		Asst.:		Roger Ball						

Sample Team Name 2				Blue						
Players		Major Fouls		Goals						
No	Name	1	2	3	1	2	3	4	O	T
13	John Smith									0
2	Jeff Hancock	1:00	4:00	7:00						0
3	James Frank					1	1			2
4	Jim Bus @									0
5	Neil Smith	5:34	4:03				1			1
6	John Hancock					1				1
7										0
12	Frank Bus	6:23			1					1
9										0
10	Jim Franks	3:00	B	B	1		1			2
11										0
8	John Henry									0
1	Henry Ford									0
14										0
15										0
Coach: Wayne Water		Total:		2	1	3	1	0		7
Wayne Water		Asst.:								

Cap #	Color	Incident	Time	Score	
				White	Blue
7	W	G	6:45	1	
8	B	G	6:00	1	
9	W	E	5:32		
10	B	G	5:25	2	
3	W	E	3:00		
	B	T	3:00		
2	B	E	1:00		
	W	T	1:00		
X	X	X	X	X	X
6	B	G	6:30	3	
2	W	D	8:00		
HC	W	Y	6:00		
6	W	G	4:45	2	
2	B	E	4:00		
	W	T	4:00		
3	W	G	3:42	3	
3	W	G	1:05	4	
	B	T	1:05		
4	W	E	0:01		
X	X	X	X	X	X
13	W	C1	8:00		
3	B	G	7:34	4	
10	B	G	7:00	5	
5	W	EP	4:45		
5	B	G	4:45	6	
12	B	C8	4:02		
	W	T	3:46		
12	W	G	3:30	5	
12	W	G	1:23	6	
12	W	E	1:00		
	B	T	1:00		
X	X	X	X	X	X
13	B	C1	8:00		
12	W	G	7:23	7	
2	B	E	7:00		
12	B	E	6:23		
7	W	G	6:04	8	
5	W	G	5:55	9	
5	B	E	5:34		
	W	T	5:34		
12	W	G	5:15	10	
HC	B	R	5:15		
6	W	E	5:00		
3	B	G	4:45	7	
6	W	E	4:03		
5	B	E	4:03		
9	W	G	3:44	11	
10	B	B	3:00		
9	W	G	3:00	12	
	B	T	2:58		

Timeouts: Time & Period	
T1:	1:00 Period 1
T2:	4:00 Period 2
T3:	3:46 Period 3
T4:	5:34 Period 4

Cap Changes	
1	For 13 8:00 Period 3

Timeouts: Time & Period	
T1:	3:00 Period 1
T2:	1:05 Period 2
T3:	1:00 Period 3
T4:	2:58 Period 4

Cap Changes	
8	For 12 4:02 Period 3
1	For 13 8:00 Period 4

Cards: Time & Period	
Y:	HC 6:00 Period 2

Cards: Time & Period	
R:	HC 5:15 Period 4

J Lindell

N Trousdale

Referee #1

Referee #2

Time of game's end: 29/10/2014 11:29

Appendix D: Incident Reporting Form

Date: _____ Location: _____ Event: _____

Game#: _____ Time/Quarter of Incident: _____

Officials

Delegate(s)			
Referees			

Game and Incident Participants Details

	White Team		Blue Team	
Team				
Coach				
Hat #	Name	Hat #	Name	

Incident Description by referee(s) or delegate(s)

Decisions / Recommendations by delegate(s)

Appendix E: Protest Form

Event:	Date:	Time/Quarter of incident:
Game#:	White Team:	Blue Team:
FINA or Handbook rule(s) in violation:		
What technical error occurred and who was at fault?		
How did the technical error affect the outcome of the game?		
Diagram (if applicable)		